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<b>TRANSMITTAL FORM</b>  (to be used for all correspondence after initial filing)	Application Number	Patent#: 7047399 09/	
	Filing Date	Issued: May 16, 2006	
	First Named Inventor	Andrew C. Sturges	
	Art Unit	2183	
	Examiner Name	Richard L. Ellis	
Total Number of Pages in This Submission	9	Attorney Docket Number	S1022.80655US00

ENCLOSURES (Check all that apply)		
<input checked="" type="checkbox"/> Check for \$100.00  <input type="checkbox"/> Fee Attached  <input type="checkbox"/> Amendment/Reply  <input type="checkbox"/> After Final  <input type="checkbox"/> Affidavits/declaration(s)  <input checked="" type="checkbox"/> Request for Certificate of Correction  <input checked="" type="checkbox"/> Certificate of Correction  <input checked="" type="checkbox"/> Cols. 3, 4, 6 and 17 of 7,047,399  <input type="checkbox"/> Certified Copy of Priority Document(s)  <input type="checkbox"/> Reply to Missing Parts/Incomplete Application  <input type="checkbox"/> Reply to Missing Parts under 37 CFR 1.52 or 1.53	<input type="checkbox"/> Drawing(s)  <input type="checkbox"/> Licensing-related Papers  <input type="checkbox"/> Petition  <input type="checkbox"/> Petition to Convert to a Provisional Application  <input type="checkbox"/> Power of Attorney, Revocation Change of Correspondence Address  <input type="checkbox"/> Terminal Disclaimer  <input type="checkbox"/> Request for Refund  <input type="checkbox"/> CD, Number of CD(s) _____  <input type="checkbox"/> Landscape Table on CD	<input type="checkbox"/> After Allowance Communication to TC  <input type="checkbox"/> Appeal Communication to Board of Appeals and Interferences  <input type="checkbox"/> Appeal Communication to TC (Appeal Notice, Brief, Reply Brief)  <input type="checkbox"/> Proprietary Information  <input type="checkbox"/> Status Letter  <input type="checkbox"/> Other Enclosure(s) (please identify below):  Return Post Card
<div>Remarks</div> <div>Certificate MAY 31 2006 of Correction</div>		

SIGNATURE OF APPLICANT, ATTORNEY, OR AGENT			
Firm Name	WOLF, GREENFIELD & SACKS, P.C.		
Signature			
Printed name	Daniel P. McLoughlin		
Date	May 24, 2006	Reg. No.	46,066

Certificate of Mailing Under 37 CFR 1.8(a)	
I hereby certify that this paper (along with any paper referred to as being attached or enclosed) is being deposited with the U.S. Postal Service on the date shown below with sufficient postage as First Class Mail, in an envelope addressed to: Commissioner for Patents, P.O. Box 1450, Alexandria, VA 22313-1450.	
Dated: May 24, 2006	Signature:  (June M. Watson)

MAY 31 2006



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MAY 31 2006



Docket No.: S1022.80655US00  
(PATENT)

IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

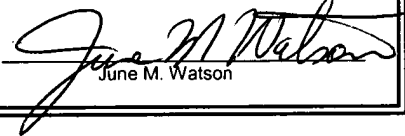
Applicant: Andrew C. Sturges and Nathan M. Sidwell  
Serial No.: 09/842312  
Confirmation No.: 6679  
Filed: April 25, 2001  
Patent No.: 7047399  
For: COMPUTER SYSTEM AND METHOD FOR FETCHING,  
DECODING AND EXECUTING INSTRUCTIONS

Examiner: Richard L. Ellis  
Art Unit: 2183

**Certificate of Mailing Under 37 CFR 1.8(a)**

I hereby certify that this paper (along with any paper referred to as being attached or enclosed) is being deposited with the U.S. Postal Service on the date shown below with sufficient postage as First Class Mail, in an envelope addressed to: Attention: Certificate of Correction Branch, Commissioner for Patents, P.O. Box 1450, Alexandria, VA 22313-1450.

Dated: May 24, 2006

  
June M. Watson

**REQUEST FOR CERTIFICATE OF CORRECTION  
PURSUANT TO 37 CFR 1.323**

Attention: Certificate of Correction Branch  
Commissioner for Patents  
P.O. Box 1450  
Alexandria, VA 22313-1450

Dear Sir:

Upon reviewing the above-identified patent, Patentees note typographical errors which should be corrected.

In the Specification:

Column 3, line 28, currently reads:

“provided a computer system for fetching, decoding **end**” (emphasis added)

Column 3, line 28, should read as shown below:

--provided a computer system for fetching, decoding **and--** (emphasis added)

The word “end” erroneously appears in column 3, line 28 of issued U.S. Patent No.

7,047,399. This should be changed to “and.”

05/30/2006 SHASSEN1 00000011 7047399

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MAY 31 2006

Column 4, line 32, currently reads:

“selected **cone** of said instruction fetchers to said execution” (emphasis added)

Column 4, line 32 should read as shown below:

--selected **one** of said instruction fetchers to said execution-- (emphasis added)

The word “cone” erroneously appears in column 4, at line 32 in issued U.S. Patent No. 7,047,399. This should be changed to “and.”

Column 4, line 44, currently reads:

“can be done in a **umber** of ways. For example, a further” (emphasis added)

Column 4, line 44 should read as shown below:

--can be done in a **number** of ways. For example, a further-- (emphasis added)

The word “umber” erroneously appears in column 4, at line 44 in issued U.S. Patent No. 7,047,399. This should be changed to “number.”

Column 4, line 49, currently reads:

“register can **ten** be compared with an instruction pointer” (emphasis added)

Column 4, line 49 should read as shown below:

--register can **then** be compared with an instruction pointer-- (emphasis added)

The word “ten” erroneously appears in column 4, at line 49 in issued U.S. Patent No. 7,047,399. This should be changed to “then.”

Column 6, line 8, currently reads:

“commencing from target location. The rejected state is one”

Column 6, line 8 should read as shown below:

--commencing from **a** target location. The rejected state is one-- (emphasis added)

The word “a” was erroneously omitted from column 6, at line 8 of issued U.S. Patent No. 7,047,399. The word “a” should be inserted between “from” and “target.”

MAY 31 2008

Column 17, line 55, currently reads:

“kernel signal is asserted at the same time as the start **signals**” (emphasis added)

Column 17, line 55 should read as shown below:

-- kernel signal is asserted at the same time as the start **signal**-- (emphasis added)

The word “signals” erroneously appears in column 4, at line 49 in issued U.S. Patent No. 7,047,399. This should be changed to “signal.”

The errors were found in the application as filed by applicant. Our check in the amount of \$100.00 covering the fee set forth in 37 CFR 1.20(a) is enclosed.

The errors now sought to be corrected are inadvertent typographical errors the correction of which does not involve new matter or require reexamination.

Transmitted herewith is a proposed Certificate of Correction effecting such amendment. Patentee respectfully solicits the granting of the requested Certificate of Correction.

The Director is hereby authorized to charge any deficiency in the fees filed, asserted to be filed or which should have been filed herewith (or with any paper hereafter filed in this application by this firm) to our Deposit Account No. 23/2825, under Docket No. S1022.80655US00. A duplicate copy of this paper is enclosed.

Dated: May 24, 2006

Respectfully submitted

By: 

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instruction to effect a branch into two different parts. The set branch instruction indicates the target location for the branch and can be placed as near the beginning of the string of instructions as possible.

Actual implementation of the branch is carried out later in response to a split bit located, in a later instruction.

The provision of the target location for the branch with the set branch instruction provides an early indication of the fact that a memory access is going to be made (or is likely to be made) and provides the memory address (the target location) for that access. When the split bit causes the branch to be taken, and the time comes therefore to access that memory address, the system has had a chance to set up for the access, for example by bringing the necessary data into a local cache.

One problem associated with the system of EP-A-355069 is that the target location from which new instructions are fetched is reset after a split bit signal has been executed. This means that there cannot be multiple branches using the target location set up by a single set branch instruction. It is advantageous to allow for this situation and it is one object of the present invention to provide an improved system for implementing branches allowing for this.

#### SUMMARY OF THE INVENTION

According to one aspect of the present invention, there is provided a computer system for fetching, decoding and executing instructions comprising storage circuitry for holding a plurality of instructions at respective storage locations, said plurality of instructions being arranged in instruction strings, each string comprising a first instruction and a set of subsequent instructions, instruction fetch circuitry for fetching a sequence of instructions from said storage circuitry and including an indicator for providing an indication of a next address at which a next fetch operation is to be effected, execution circuitry for executing fetched instructions, wherein at least some of said instruction strings each includes a set branch instruction (SET) which provides an indication of a target location from which a subsequent instruction may be fetched, the subsequent instruction being from a different instruction string, and wherein said instruction fetch circuitry is operated responsive to execution of a said set branch instruction (SET) to fetch in parallel subsequent instructions from said string containing said set branch instruction and new instructions from said different instruction string commencing from said target location while said subsequent instructions continue to be executed. The computer system further comprises a target store for holding the indication of said target location, said indication being loaded into said store on execution of said set branch instruction (SET) and being held in said store as a valid indication until execution of a subsequent set branch instruction and select circuitry responsive to generation of an effect branch (DO) signal indicative that further instructions to be executed are said new instructions, to cause said execution circuitry to execute said new instructions and to cause said instruction fetch circuitry to fetch again new instructions commencing from said target location.

The invention also provides a method of operating a computer to fetch decode and execute instructions which computer has storage circuitry holding a plurality of instructions at respective storage locations, said plurality of instructions being arranged in instruction strings, each string comprising a first instruction and a set of subsequent instructions. The method comprises fetching a sequence of instructions from said storage circuitry and providing an

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indication of a next address at which a next fetch operation is to be effected, decoding said instructions, and executing each instruction in turn, wherein at least some of said instruction strings each include a set branch instruction (SET) which provides an indication of a target location from which a subsequent instruction may be fetched, the subsequent instruction being from a different instruction string. The method further comprises, on execution of said set branch instruction, holding the indication of said target location in a target store as a valid indication until execution of a subsequent set branch instruction, fetching in parallel subsequent instructions from the string containing said branch instruction and new instructions from said different instruction string commencing from said target location, continuing to execute said subsequent instructions until an effect branch signal is generated which indicates that further instructions to be executed are said new instructions, and responding to said effect branch signal by commencing execution of said new instructions and fetching again new instructions commencing from said target location.

In one embodiment, said instruction fetch circuitry comprises two instruction buffers, a first buffer for holding subsequent instructions connected to said execution circuitry, and a second buffer for holding new instructions wherein the contents of said second buffer are copied into said first buffer responsive to generation of said effect branch (DO) signal.

In the described embodiment said instruction fetch circuitry includes two instruction fetchers for fetching respectively said subsequent instructions and said new instructions and wherein said select circuitry is operable to connect a selected one of said instruction fetchers to said execution circuitry.

In the simplest case, the target store can hold the memory address of the target location. To allow kernel entry, the set branch instruction can identify the target location using an implicit value which addresses a special register holding the memory address of the new instructions.

To allow descriptor branches to be executed, the target store can hold a pointer to a memory location which contains the memory address of the target location.

The effect branch signal is generated when the branch point, at which the branch is to be taken, is identified. This can be done in a number of ways. For example, a further instruction can be located in the string of instructions being executed prior to the branch point in which case said further instruction will identify the branch point which will be held in a branch point register. The contents of the branch point register can then be compared with an instruction pointer register holding an indication of the address from which a next instruction would normally be fetched and when the two are equal the effect branch signal is generated. Alternative methods for identifying the branch point are also discussed herein.

The provision of a further instruction which identifies the branch point but which is located before the branch point reduces the number of unwanted instructions which will be fetched before the branch is taken.

As a still further alternative, the set branch instruction itself can identify the branch point which is stored in the branch point register, thereby obviating the need for a further instruction.

However, in a particularly preferred embodiment, the branch point is identified by a further, dedicated instruction, different to the set branch instruction, which is located at the branch point in the string of instructions being executed. To allow for additional branches to be effected, this effect

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branch instruction can itself define the condition to be satisfied so that a branch is only taken if the condition is satisfied and is not taken if the condition not satisfied.

This provides a further technical advantage over the system of EP-A-355069 discussed above. In that system, the set branch instruction itself must indicate whether or not the branch is conditional or not and cause various different condition detectors to be in a ready state, ready to sense a condition. The condition itself is defined in an instruction different to the set branch instruction and to the split bit instruction.

To avoid the need for state indicators, the present invention provides in another aspect a computer system for fetching, decoding and executing instructions comprising storage circuitry for holding a plurality of instructions at respective storage locations, said plurality of instructions being arranged in instruction strings, each string comprising a first instruction and a set of subsequent instructions, and instruction fetch circuitry for fetching a sequence of instructions from said storage circuitry and including an indicator for providing an indication of a next address at which a next fetch operation is to be effected. The computer system further comprises execution circuitry for executing fetched instructions, wherein at least one of said instruction strings includes a set branch instruction (SET) which provides an indication of a target location from which a subsequent instruction may be fetched, the subsequent instruction being from a different instruction string, and an effect branch instruction different from said set branch instruction and located at the branch point after which said new instructions are to be executed and wherein said instruction fetch circuitry is operated responsive to execution of a said set branch instruction (SET) to fetch in parallel subsequent instructions from said string containing said set branch instruction and new instructions from said different instruction string commencing from said target location while said subsequent instructions continue to be executed and select circuitry responsive to execution of a said effect branch (DO) instruction to cause said execution circuitry to execute said new instructions if a condition determined by the effect branch instruction is satisfied.

The invention also provides in a further aspect a method of operating a computer to fetch decode and execute instructions which computer has storage circuitry holding a plurality of instructions at respective storage locations, said plurality of instructions being arranged in instruction strings, each string comprising a first instruction and a set of subsequent instructions. The method comprises fetching a sequence of instructions from said storage circuitry and providing an indication of a next address at which a next fetch operation is to be effected, decoding said instructions, and executing each instruction in turn, wherein at least one of said instruction strings includes a set branch instruction (SET) which provides an indication of a target location from which a subsequent instruction may be fetched, the subsequent instruction being from a different instruction string. The method further comprises on execution of said set branch instruction, fetching in parallel subsequent instructions from the string containing said branch instruction and new instructions from said different instruction string commencing from said target location, continuing to execute said subsequent instructions until an effect branch instruction is executed which is located at the branch point after which new instructions are to be executed and which indicates that further instructions to be executed are said new instructions if a condition determined by the effect branch

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instruction is satisfied, and responding to said effect branch signal by commencing execution of said new instructions.

As an alternative arrangement to enable the computer system to perform conditional branches, it can include circuitry for holding a state indicator in one of a confirmed state and a rejected state. The confirmed state is one in which further instructions to be executed are new instructions commencing from target location. The rejected state is one in which further instructions to be executed are subsequent instructions in memory and not new instructions. One of the states can be set responsive to execution of the set branch instruction and the other of the states can be selectively set responsive to execution of a second instruction different from the set branch instruction and subject to a condition.

The second instruction can be a confirm instruction which sets the confirmed state if the confirm condition is satisfied.

Alternatively, the second instruction could be a reject instruction which sets the rejected state if the reject condition is satisfied.

The provision of these reject or confirm instructions allows a further improvement to be made in that the set branch instruction is the first instruction of the string and there is a plurality of contiguous instruction strings, with the set branch instruction acting as a further instruction to generate the effect branch signal if the state indicator is in the confirmed state. It will be appreciated that the set branch instruction acting as the further instruction will also change the state of the state indicator back to its original state. Preferably the confirm/reject instruction can be placed as early as possible within the string (after the condition has been generated) so that the execution circuitry can be given an early indication of which way the branch will go.

#### BRIEF DESCRIPTION OF THE DRAWINGS

For a better understanding of the present invention and to show how the same may be carried into effect, reference will now be made by way of example to the accompanying drawings.

FIG. 1 is a schematic illustrating a known branching system;

FIG. 2 is a schematic illustrating the branch system of the present invention for non-conditional branches;

FIG. 3 is a schematic illustrating the branch system of the present invention for conditional branches;

FIG. 4 is a simple block diagram of a pipelined processor;

FIG. 5 is a circuit diagram of an instruction fetcher;

FIG. 6 is a circuit diagram of a computer system for implementing branch instructions;

FIG. 7 is a circuit diagram of an instruction fetcher with kernel and descriptor functions;

FIG. 8 is a schematic diagram illustrating procedure calling;

FIG. 9 is a sketch illustrating states for performing procedure calls;

FIG. 10 is a block diagram illustrating an alternative implementation for an instruction fetch circuit;

FIG. 11 is a block diagram illustrating a non predictive fetcher; and

FIG. 12 is a block diagram illustrating a predictive fetcher.

#### DESCRIPTION OF THE PREFERRED EMBODIMENTS

Reference will first be made to FIGS. 2 and 3 to explain the concept underlying the branching system of the present

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this agrees with the prediction, then all is well. If however the taking of the branch was incorrectly predicted, all instructions which entered the execute unit after the incorrectly predicted conditional DO instruction are deleted, and the mispredict fetcher and execute fetcher swap roles. To this end the sequencer receives a Mispredicted signal from the execution unit.

This arrangement can be implemented in a variety of different ways without affecting the concept. For example, when the fetchers are renamed the contents of the outgoing target fetcher could be copied to the incoming target fetcher. This means that the new target fetcher does not waste time refetching these instructions. It would continue the fetching from where the outgoing target fetcher left off, provided it is not full. Alternatively, the fetchers need not be renamed dynamically, but their contents transferred as appropriate. This would remove any requirement for state in the sequencer 414.

The instruction fetcher and circuitry described above are capable of implementing so-called simple branches. Other, specialised type of branch instructions are also useful. One of these is kernel branches. Many processors have two modes of operation, one for normal programs and one for special programs. These are referred to as user and kernel modes. Kernel mode has more instructions available to it which are used to manipulate the operation of the computer. This separation is required to prevent an erroneous or malicious user mode program from causing damage to other user mode programs. Kernel mode programs can be assumed to be correct. There is therefore a need for a method to change a programs mode from user to kernel. This is done by branching to a special target location, called the kernel entry point. With the present invention this is implemented using a special set branch instruction, which does not specify the branch target location explicitly but uses an implicit value. Some state must be used to specify that when the branch occurs, the processor must change to kernel mode.

Another specialised kind of branch instruction is a so-called descriptor branch, which is a call via a pointer. This branch instruction specifies an address in memory, but it is not the address representing the target location of the branch. Instead, it is a memory location containing the target location for the branch.

FIG. 7 illustrates an instruction fetcher which can be used to implement kernel and descriptor branches. Like numerals in FIG. 7 denote like parts in FIG. 5. The fetcher of FIG. 7 has the following additional circuitry. A kernel latch 200 holds the address to use for kernel calling and can only be programmed by trusted code. It receives at its latch input a store kernel signal 202 to latch the kernel address on line 204. A kernel multiplexor 206 receives the kernel address at one input thereof and the normal start address on line 40 at the other input thereof. The kernel multiplexor 206 is controlled by a branch kernel signal on line 208. The branch kernel signal is asserted at the same time as the start signals 40 would normally be asserted to initialise a branch. When the signal is asserted, the address held in the kernel latch 200 is stored into the fetch latch 65 via multiplexor 206 and a further multiplexor 208, rather than the address supplied by the start signal.

The fetcher also includes a descriptor latch 210 which indicates whether the fetch pointer 65 holds an instruction address or a descriptor address. It is controlled by the descriptor signal on line 212. When the descriptor latch 210 indicates that the address is a descriptor address, it is loaded from data held in the buffer 66 via a pointer register 214. The multiplexor 208 controls whether the address supplied to the

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fetch pointer 65 is from the pointer register 214 or from the multiplexor 206. A descriptor indication unit 216 signals whether or not the buffer 66 holds enough information for the pointer register 214 to hold the correct descriptor address.

The fetcher of FIG. 7 is thus able to carry out kernel branches and descriptor branches.

Another type of branch instruction is procedure calling. This requires that a suitable instruction pointer value is saved so that the procedure can return back to the piece of program from whence it came. Thus, the procedure can be called from different parts of the program. FIG. 8 illustrates the flow graph for a procedure call. FIG. 8 illustrates a program containing Part 1, Part 2 and Procedure. Part 1 has sequential blocks of instructions Block A, Block B between which is located a call instruction. Similarly, Part 2 has sequential blocks of instructions Block C, Block D between which is a call instruction. The procedure includes a sequence of procedure instructions PROC and a return instruction. The two pieces of code, Part 1 and Part 2 both call the Procedure and both return to their respective control flows. The call instruction can be implemented as a particular type of set or do branch instruction which not only identifies a target location (SET) or branch point (DO) but causes the return address of the first instruction of the, next sequential block to be saved in a return register. Then, the return instruction can be implemented as a particular type of set instruction which effects a branch to the return address which was held in the register.

FIG. 9 indicates the state register required to implement procedure calls. This includes registers 230 with a select register unit 232 controlled by a register select signal 234. On execution of a set or do branch (or call) instruction, the address of the next instruction after the call instruction to which the program is to return is stored in the registers 230 on branch line 236 responsive to the store signal 238. When the special set (or return) instruction is implemented, the branch is effected to the target location which is stored in the specified register 230.

In the above described embodiment, there are two instruction fetchers which can both function as the active fetcher depending on the state of the switch multiplexor. FIG. 10 illustrate in block diagram form an alternative embodiment where the instruction fetch circuit comprises two instruction fetchers, one of which is always the active fetcher. This embodiment will now more clearly be described with reference to FIG. 10. Like numerals in FIG. 10 denote like parts to FIG. 6, but primed. Thus, FIG. 10 illustrates a pipelined processor 17' including execution circuitry with a set branch instruction execution circuit 136' and a do branch instruction execution circuit 142'. There is an instruction pointer register 108' and a target pointer register 118'. The fetch circuit includes an active fetcher and a target fetcher. The active fetcher includes a fetch pointer 65' and an instruction buffer 66'. The target fetcher similarly includes a fetch pointer 65" and a target instruction buffer 66".

On execution of a set branch instruction, the target pointer register 118' is initialised to instruct the fetch pointer 65" of the target fetcher to commence fetching instructions from the target location. Meanwhile, the active fetcher is fetching instructions sequentially from memory and supplying them to the processor 17'. On execution of the effect branch instruction, a copy unit 300 acts to copy the contents of the target instruction buffer 66" of the target fetcher to the instruction buffer 66' of the active fetcher so that the next instructions to be supplied to the processor 17' are those commencing from the target location.



**UNITED STATES PATENT AND TRADEMARK OFFICE  
CERTIFICATE OF CORRECTION**

Page 1 of 1

PATENT NO. : 7047399  
APPLICATION NO. : 09/842312  
ISSUE DATE : May 16, 2006  
INVENTOR(S) : Andrew C. Sturges and Nathan M. Sidwell

It is certified that an error appears or errors appear in the above-identified patent and that said Letters Patent is hereby corrected as shown below:

Col. 3, line 28, should read:

--provided a computer system for fetching, decoding and--

Col. 4, line 32 should read:

--selected one of said instruction fetchers to said execution--

line 44, should read:

--can be done in a number of ways. For example, a further--

line 49 should read:

--register can then be compared with an instruction pointer--

Col. 6, line 8 should read as shown below:

--commencing from a target location. The rejected state is one--

Col. 17, line 55 should read:

--kernel signal is asserted at the same time as the start signal--

MAILING ADDRESS OF SENDER (Please do not use customer number below):

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WOLF, GREENFIELD & SACKS, P.C.  
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Boston, Massachusetts 02210-2206

**MAY 31 2006**